



## SHOT CLOCK RULES

- Beginning of game – shot clock starts on possession (24 seconds).
- Beginning of other quarters & extra time – shot clock starts when touched by any player on the court (24 seconds).
- On a throw-in – shot clock starts on touch by any player.
- When ball hits the ring attempting field goal – stop, reset 24, wait for possession
  - If offensive rebound – reset to 14, start
  - If defensive rebound – start

	BACK COURT	FRONT COURT
Change of Possession of Live Ball <i>(anywhere on court)</i>	Reset to 24	Reset to 24
Change of Possession, with a whistle <i>eg travel violation, offensive foul, ball thrown out of bounds</i>	Reset to 24	Reset to 14
Deflection Out of Bounds <i>(same team possession)</i>	Hold	Hold
Foot Violation	Reset to 24	If 14 or above – Hold If under 14 – reset to 14
Foul – Personal <i>(not shooting)</i>	Reset to 24	If 14 or above – Hold If under 14 – reset to 14
Foul – Shooting		Show 24 during free throws Offensive Rebound - reset to 14 and start Defensive rebound – start (24)
Foul – Technical	If Offensive Team foul – Hold If Defensive Team foul – reset 24	If Offensive Team foul – Hold If Defensive Team foul – Hold if 14 or above, reset to 14 if under 14
Foul – Unsportsmanlike	<i>Pass to be taken in front court</i>	Reset to 14
Foul – Disqualifying	<i>Pass to be taken in front court</i>	Reset to 14
Foul - Double	Hold	Hold
Jump Ball/Held Ball <b>**Hold – check arrow**</b>	If Defensive Team possession - Reset to 24 If Offensive Team possession - Hold	If Defensive Team possession - Reset to 14 If Offensive Team possession - Hold
Jump Ball - Ball Lodged in Ring <b>**Hold – check arrow**</b>	If Defensive Team possession - Reset to 24	If Offensive Team possession - Reset to 14
Time Out by Offensive Team <i>(last 2 minutes of 4<sup>th</sup> quarter or overtime periods)</i>	If ball not advanced – shot clock value to stay as when Time Out called	If ball advanced - Reset to 14
Throw-in Foul by Defensive Team <i>(last 2 minutes of 4<sup>th</sup> quarter or overtime periods)</i>	Reset 24	If 14 or above – Hold If under 14 – reset to 14